

Quote ①

SOUTH COAST NATURE PLAY

P: 0429 954 233

E: westcapegrace@yahoo.com.au

ABN: 37297233801

TENTERDEN TENNIS CLUB Nature Playground Proposal

Play Fort:

Supported by hardwood poles and measuring 1.6m above ground this 5.7sqm structure is surrounded by a Kidsafe compliant timber balustrade including bushwood handrails. The undercroft of the deck has 6 log seats to encourage shaded play and the upper decking is accessed via a bushwood ladder and exited via a ~~firemans pole~~ *slide*. The upper level is also connected to the lower via a talk tube.

Total cost for supply and installation: \$22,700 inc GST

Timber Swings:

Constructed from crossed hardwood poles this double bay swing set offers senior and junior swing seats (junior with bucket seat and crossbar). Measuring 4.2m wide at the cross beam and 5.7m wide to the ground poles this structure requires a 4.5m x 8m soft fall footprint.

Total cost for supply and installation: \$18,300 inc GST

Notes:

All works are done in conjunction with Kidsafe WA and shall be inspected with a report prior to use. Care shall be exercised but no responsibility taken for damage to underground services.

Due to the organic nature of the natural materials used, some measurements may vary up to 10%
Quote valid for 12 months from the date of this proposal being 16/08/26.

Terms: 40% materials deposit to secure booking. 60% balance within 14 days of completion and
Kidsafe inspection with report. Fixed price contract.

* TTC to supply appropriate sand or woodchips for soft fall areas.

* TTC to provide post hole digging where required on site.

Thank you again for the opportunity.

Kind regards,

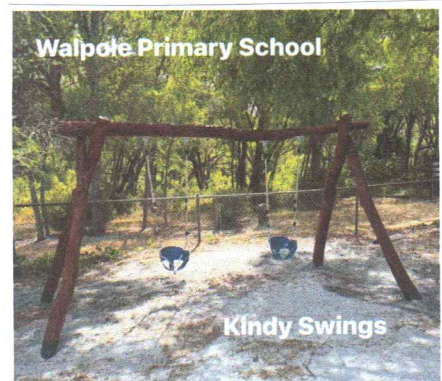
James McLean

South Coast Nature Play

Builders of the Kidsafe Playground of the Year 2012 & 2016

* James is great to work with. They built fort at CES. for the P+C.
* Albany based.

* allows for creative play under
* suggest sand rather than woodchips for more play.
* similar to this but not built around a tree.



Swings - but would have different seats.