

SHIRE OF CRANBROOK
FORECAST RESERVE ACCOUNTS
FOR THE PERIOD ENDED 30 JUNE 2024

Reserve name	Budget Opening Balance	Budget Interest Earned	Current Budget Transfers In (+)	Current Budget Transfers Out (-)	Current Budget Closing Balance	Actual Opening Balance	Forecast Interest Earned	Actual Transfers In (+)	Actual Transfers Out (-)	Actual YTD Closing Balance
	\$	\$	\$	\$	\$	\$	\$	\$	\$	\$
Restricted by Council										
Plant Replacement Reserve	451,915	15,817	52,047	(161,500)	358,279	451,915	13,153	52,047	(161,500)	355,615
Employee Entitlement Reserve	226,578	7,930	20,930	(97,937)	157,501	226,578	6,619	20,930	(97,937)	156,190
Waste and Water Management Reserve	28,629	1,002	10,000	0	39,631	28,629	828	10,000	0	39,457
Information Technology and Office Equipment Reserve	83,326	2,916	70,000	0	156,242	83,326	2,395	70,000	0	155,721
Building Asset Management Reserve	201,723	7,060	50,000	(42,735)	216,048	201,723	5,885	50,000	(3,210)	254,398
Community Associations Financial assistance Reserves	18,148	635	21,034	0	39,817	18,148	549	21,034	0	39,731
Roadworks Reserve	78,282	2,740	65,200	0	146,222	78,282	2,297	65,200	0	145,779
Land Reserves	123,878	4,336	0	0	128,214	123,878	3,589	0	0	127,467
Frankland River Sporting Facilities Reserve	172,662	6,043	0	0	178,705	172,662	5,055	0	0	177,717
Housing Reserve	374,928	13,122	0	0	388,050	374,928	10,942	0	0	385,870
Frankland River Asset Replacement Fund (Bowling Green) Reserve	78,651	2,753	5,000	0	86,404	78,651	2,298	5,000	0	85,949
Cranbrook Asset Replacement Fund (Bowling Green) Reserve	83,658	2,928	5,000	0	91,586	83,658	2,478	5,000	0	91,136
Rate Discount Reserve	923,030	32,306	227,825	(20,000)	1,163,161	923,030	26,940	227,825	(19,724)	1,158,071
Emergency Response Reserve	104,823	3,669	20,000	0	128,492	104,823	3,037	20,000	0	127,860
Works Depot Reserve	161,655	5,658	20,000	0	187,313	161,655	4,692	20,000	0	186,347
Refuse Site Reserve	40,254	1,409	3,078	0	44,741	40,254	1,193	3,078	0	44,525
	3,152,140	110,324	570,114	(322,172)	3,510,406	3,152,140	91,950	570,114	(282,371)	3,531,833